

**/\*CLASS\_STUDENT\*/**

```
#include<iostream.h>
#include<conio.h>
class student
{
    int roll_no;
    char name[15];
public:
    void getdata()
    {
        cout<<"Enter name: ";
        cin>>name;
        cout<<"Enter roll no: ";
        cin>>roll_no;
    }
    void display()
    {
        cout<<"Name: "<<name<<endl;
        cout<<"Roll no.: "<<roll_no<<endl;
    }
};
const int size=5;
int main()
{
    int i;
    clrscr();
    student *p=new student[size];
    student *q=p;
    for(i=0;i<size;i++)
    {
        cout<<"Record "<<i+1<<endl;
        q->getdata();
        q++;
    }
    cout<<"List of items we have :";
    for(i=0;i<size;i++)
    {
        cout<<"Record "<<i+1<<endl;
        q->display();
        q++;
    }
    return 0;
}
```